

KLOTHING, IT'S NOT OPTIONAL

A GAME OF KARMAK'S PERSONAL
APPEARANCE POLICY



KARMAK

KARMAK'S PERSONAL APPEARANCE POLICY

Karmak expects you to be neat, clean, well-groomed, and appropriately dressed for the type of work you perform.

Our philosophy incorporates a relaxed, casual environment.

Jeans and similar dress are acceptable.

When at the customer site, dress accordingly to the work duties you are assigned.

Dress deemed inappropriate for a professional office environment should not be worn at any time.

At no time will cutoffs, short shorts, exercise clothes, halter tops, sweatpants, yoga pants, jeans with holes, clothing displaying offensive emblems, slogans, or verbiage, or other inappropriate attire be allowed, either at the office or the customer site.

Leggings can be worn with an appropriate-length shirt.

At times, employees will be asked to dress in a more professional, business casual manner.

Business Casual dress includes slacks, dresses and skirts, and does not include shorts or jeans.

Employees arriving at the worksite dressed inappropriately may be required to change and may be subject to disciplinary action.




MEET THE CREATOR

Tim Dickerson has been in the instructional designer for Karmak, Inc. for just over 4 years. Tim started at Karmak in July 2005. Previously to joining Karmak's eLearning team, Tim worked as an implementation specialist, application specialist, and partner solution specialists. Tim has always enjoyed when his previous positions involved educating either coworkers or customers. Tim mixes his real-life experience, from previous positions with the instructional design methods he is learning and adapting now, to create learning that empowers, instructs, and connects with learners.

Connect with Tim and Karmak using the buttons below:



THE SETUP:

- It is your first day at Karmak.
- You are readying yourself and yet you have no idea what you should wear that is appropriate.
- You wish there was a fun way to learn about what clothing options are allowed.
- You know that there will be a few different times when your clothing option should be varied but you unsure of when they will be.
- Play this game and gain the knowledge and confidence you'll need to pick the right outfit for the right time.
- First Karmakian to create all three outfits WINS!!
 -  In-House Outfit
 -  Customer-Facing Outfit
 -  Customer-Site OutfitFirst

RULES AND GAMEPLAY:

1. Shuffle the Clothing Deck and deal out 5 cards to each player.
2. Place the remaining cards face down on the Clothing Deck box.
3. Each Karmakian must always have 5 cards in their hands.
4. The oldest Karmakian gets to go first.
5. Each Karmakian draws a card from the clothing deck and then must discard a card if they do not make an outfit.
6. You go around counterclockwise from there.
7. Must have a completed outfit prior to laying down an outfit in appropriate outfit location.
 - A. If the outfit a Karmakian lays down is not appropriate other players can lay down a Disciplinary Action card.
 - I. All other Karmakians must agree and the Karmakian laying down the outfit can discuss why they deem it appropriate.
 - B. If a Karmakian gets 3 Disciplinary Action cards, they receive the "Karmak wishes you well in your future endeavors" card and they are out of the game and their cards are added at the bottom of the clothing deck.
8. As players complete an outfit, they may then draw 1 card from each of the other Karmakian's hands.
 - A. And discard as many cards as necessary to keep only 5 cards.
 - B. Each of the Karmakians that have a card taken from them must pull from the top of the clothing deck, starting to the right of who took the cards.
9. As a Karmakian discards the other Karmakians can slap a card to pick it. First one to slap gets it.
10. If you run out of clothing cards, simply shuffle the deck and place it face down on the clothing deck spot.

**LET'S GO TO
THE
GAMEBOARD!**



KLOTHING, IT'S NOT OPTIONAL

Clothing
Deck

Discard
Pile

In-House Top
In-House Bottom
In-House Shoes

**DISCIPLINARY
ACTION**

In-House Top
In-House Bottom
In-House Shoes

**DISCIPLINARY
ACTION**

In-House Top
In-House Bottom
In-House Shoes

In-House Top
In-House Bottom
In-House Shoes

**DISCIPLINARY
ACTION**

In-House Top
In-House Bottom
In-House Shoes

**DISCIPLINARY
ACTION**

In-House Top
In-House Bottom
In-House Shoes

In-House Top
In-House Bottom
In-House Shoes

**DISCIPLINARY
ACTION**

In-House Top
In-House Bottom
In-House Shoes

**DISCIPLINARY
ACTION**

In-House Top
In-House Bottom
In-House Shoes

In-House Top
In-House Bottom
In-House Shoes

**DISCIPLINARY
ACTION**

In-House Top
In-House Bottom
In-House Shoes

**DISCIPLINARY
ACTION**

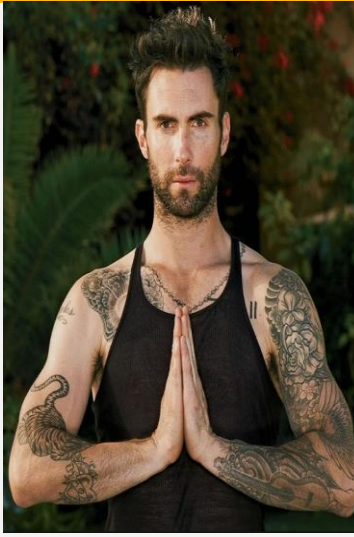
In-House Top
In-House Bottom
In-House Shoes

**DISCIPLINARY
ACTION**

SHUFFLE THE DECK: A PEEK INTO THE CARDS



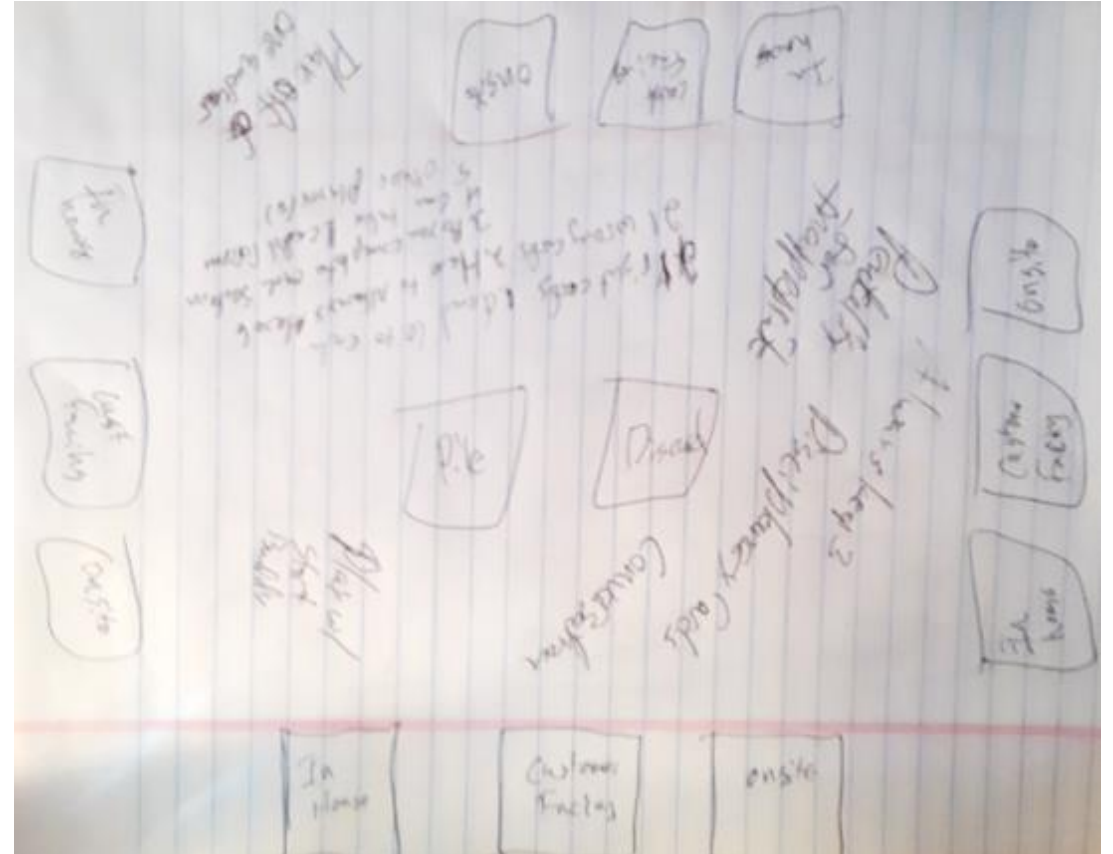
KLOTHING, IT'S NOT OPTIONAL



AND IT ALL STARTED HERE:

- Tim got interested in how to add fun into training!
- Tim got certified through Sententia Gamification and learned how to engage employees.
- Be like Tim!

[Get certified NOW!](#)



Level Up your corporate learning and development programs, employee onboarding, training, or adult classroom with gamification – a cutting-edge strategy to motivate and engage employees, customers, and students.



Hosted by Monica Cornetti,
President of Sententia Gamification
and Gamemaster of GamiCon.

Monica's guests include L&D
Professionals, Adult Educators,
and Platform Providers who give
you tips, tools, and techniques to
for your training, talent
development leadership, and
employee engagement toolbox.

Put Gamification to work for you!

www.TheGamificationQuest.com

www.SententiaGamification.com

www.GamiCon.us

www.GamifiedLearningAcademy.com

SUBSCRIBE TODAY

If you have a gamification in
learning project that you would
like to see featured on The
Gamification Quest, please email
programs@SententiaGames.com
to inquire.

